**Battle Command**

**Situation No. 16A**

**Patton’s Counter Offensive**
(6 Player)

**December 31, 1944.** Patton’s Third Army offensive to relieve Bastogne. Elements of the U.S. 11th Armored Division and 35th Infantry Division attack the 26th Volksgrenadier Division, and elements of the Panzer Lehr Division and 15th Panzergrenadier Division.

**Map**
Centered on Hollange, Belgium. The north end includes the southern limits of Bastogne.

Map dimensions: 10km x 20km; 200 sq. km.

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**AVAILABLE FORCES**

**U.S. Forces**
Elements of the 11th Armored Division, 35th Infantry Division, and 101st Airborne Division.

TF Odien (Colonel H. B. Odien), 11th A.D. *(Username: US_P1)*

9X 3X 3X 2X 3X 2X 3X 2X 9X 22X

TF Alanis (Colonel T. C. Alanis), 35th I.D. *(Username: US_P2)*

18X 3X 2X 3X 1X 3X 1X 2X 3X

3X 36X

12X 3X 1X 2X

**German Forces**
Elements of the 26th Volksgrenadier Division, Panzer Lehr Division, 15th Panzergrenadier Division.

Elements, 39. Reg't. (Oberst W. K. Emzen), 26th Volksgrenadier Division. *(Username: German_P1)*

18X 4X 1X 3X 7X 1X

Elements, 901. Reg't. (Oberst J. Eppeldorf), Panzer Lehr Division. *(Username: German_P2)*

6X 3X 1X 5X 5X 10X

Elements, 104. Reg't. (Oberst T. Sonder), 15th Panzergrenadier Division. *(Username: German_P3)*

6X 1X 3X 2X 3X 2X 17X

**Victory Conditions:**
Establish a relief corridor to the encircled 327th Glider Regiment troops in Bastogne. Maintain the corridor until the scenario end time.

**Victory Conditions:**
Prevent the U.S. relief force from reaching Bastogne.

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**Scenario Start:** 08:00 December 31, 1944.
**Scenario Duration:** 24 Hours.
**Scenario End:** 08:00 January 1, 1945.